

KATIE CHRZANOWSKI

ARTIST, GRAPHIC &
MULTIMEDIA DESIGNER

CAREER HISTORY & PROJECTS

Freelance Graphic/Web Designer/Developer (2007 – present)

Clients Included: Bald Ballerina, Deborah A. Wilson, DDS, PA, George Goebel

Disney PhotoPass Photographer

The Walt Disney Company, Orlando, FL (February 2011 – present)

Graphic Designer/Web Developer

The Coleman Group, Inc. - United States Naval Academy Contractor,
Annapolis, MD (November 2011 – October 2013)

Graphic Designer/Flash Developer

SIMmersion LLC, Columbia, MD (September 2007 – January 2011)
Clients included: FBI, CIA, U.S. Navy, U.S. Army, JFCOM, NIH

Artist & Programming Intern

UMBC, Imaging Research Center, Baltimore, MD (Spring 2006–2008)
Clients included: NASA Goddard, Fillmaster Filtration System,
KALToons, Baltimore Museum of Art

Web Design Intern

SpinGraphics, Linthicum, MD (Summer 2006 – May 2007)

EDUCATION

B.A., Visual Arts (2007), Cum Laude
University of Maryland, Baltimore County (UMBC),
Baltimore, MD

Double Emphasis: Animation, Interactivity
Minors: Computer Science, Art History

Relevant Coursework:

Typography (2010)
Community College of Baltimore County, Baltimore, MD

Creativity & Innovation (2011)
Disney College Program Education, Orlando, FL

EXHIBITIONS

Disney D23 Fan Art Gallery (2011)
UMBC Visual Arts Senior Showcase (2007)
UMBC ArtWeek (2007)
UMBC Commons Gallery (2005)

SUMMARY OF SKILLS

Software:

Adobe Photoshop, Illustrator, Flash, Dreamweaver, Acrobat, InDesign, Premiere, After Effects, Maya, Virtools, Final Cut Pro, Microsoft Office Word, Excel, PowerPoint, Access, Outlook, Linux

Programming Languages:

HTML, CSS, ActionScript, JavaScript, Virtools Scripting Language, C++, C

Fine Art:

Pencil, Pen, Pastel, Watercolor, Oil

COMMUNITY ACTIVITIES SERVICE & HOBBIES

Staub Art Studio, Student (1995 – present)

ACM SIGGRAPH (2005 – 2011)

- S3 Mentor (2010)
- Student Volunteer (2006 – 2009)

International Game Developer's Association (2006 – 2007)

VoluntEARS Bowl-A-Thon (2011)

Give a Day Get a Disney Day Tour (2009)

Computer Mania Day (2004 – 2009)

- Role Model (2006 – 2009)
- Volunteer (2004 – 2005)

Game Developer's Club (2006 – 2007)
- Secretary (2007)

Society for Women & Technology (2004 – 2006)
- Vice President; Webmaster (2004 – 2006)

AWARDS & HONORS

Donald's "Pics of the Week," Magic Kingdom
(7/27/11 & 5/30/11)

Disney Cast Key Recognition (2011),
King of the Hill, Minnie's Team (2013)

Disney Great Service Fanatic (2011, 2012, 2013)

Imaging Research Center Fellows Scholarship
(2006 – 2007)

Center for Women & Information Technology (CWIT)
Scholar (Full Tuition, Room & Board) (2003 – 2007)

I BELIEVE THAT
DESIGN IS A
POWERFUL TOOL
THAT HELPS **DELIVER**
AND **ENHANCE**
A **MESSAGE.**

[HTTP://WWW.KATIECHRZ.COM](http://www.katiechrz.com)

[KATIE@KATIECHRZ.COM](mailto:katie@katiechrz.com)

Katie Chrzanowski

katie@katiechrz.com, <http://www.katiechrz.com> (Online Portfolio)

CAREER HISTORY & PROJECTS:

Freelance Graphic/Web Designer/Developer (June 2007 – present)

- Created signage for events and announcements, book graphics, as well as web and social media graphics
- Also created websites from scratch or using Wordpress to help clients send their message to the world

Disney PhotoPass Photographer, *The Walt Disney Company, Orlando, FL (Feb 2011 – present)*

- Capture and provide tangible memories for guests by taking an average of 1,200 photos a day for about 200 families in addition to providing guest service, preserving the magic, and maintaining a safe environment.
- Work in a variety of locations in the Magic Kingdom including Main Street U.S.A., the Hub, West, Storybook Circus, and Town Square Theater as a participant of the Disney College Program, now as a Seasonal role.
- Work seamlessly with other Cast Members within PhotoPass, Entertainment, and Merchandise in order to create a friendly, efficient, and clean show for guests

Graphic Designer/Web Developer, *United States Naval Academy contracted by The Coleman Group, Inc. (Nov 2011 – Oct 2013)*

- Created site redesign mockups that encompassed the ideals and standards of the Naval Academy while presenting information in a clear intuitive way
- Ensured designs were consistent with government standards; specifically including Section 508 guidelines
- Developed, maintained, and enhanced existing sites while working with fellow colleagues and non-technical staff
- Transferred older sites into Hannon Hill's Cascade Server content management system

Graphic Designer/Flash Developer, *SIMMersion LLC, Columbia, MD (Sept 2007 – Jan 2011)*

- Worked individually as well as partnered with other employees and clients including, but not limited to, the FBI, CIA, U.S. Navy, U.S. Army, JFCOM, NIH in order to efficiently create the best product for a given audience
- Designed and programmed user interfaces, e-learning, scoring, and after-action reviews to coincide with SIMMersion's proprietary video simulation software
- Developed and revitalized print and electronic marketing materials such as brochures, trade show signage, one pagers, software packaging, as well as updated and enhanced the company website
- Trusted to work with classified information and obtained secret level clearance in order to appropriately complete a training system for a government agency

Artist & Programming Intern, *UMBC, Imaging Research Center, Baltimore, MD (Spring 2006 – Spring 2008)*

- NASA Goddard SDO Satellite Interactive - Programmed and then enhanced a 3D model to demonstrate a new solar satellite's features to the general public as well as engineers (*Summer 2007 – Spring 2008*)
- Fillmaster Filtration System Interactive - Modeled and programmed a 3D interactive display to help demonstrate the Pharmapure filtration unit (*Winter 2007 – Spring 2007*)
- KALToons - Programmed cameras in Virtools for the East Wing Scene of the George Bush Pilot episode (*Fall 2006*)
- Baltimore Museum of Art: Matisse Interactive - Created an interactive 3D model of Matisse's *Aurora* incorporating a track ball, buttons and touch screen which is currently on display. (*Summer – Fall 2006*)
- FieldTrip - Programmed one of three mini games using Virtools as well as partnered with other interns in order to create 3D models for real-time (*Spring – Summer 2006*)

Web Design Intern, *SpinGraphics, Linthicum, MD (Summer 2006 – May 2007)*

- Designed, created, and maintained client websites and their components including graphics, interactive Flash elements as well as pages that utilized HTML and CSS

SUMMARY OF SKILLS:

Software: Adobe Photoshop, Illustrator, Flash, Dreamweaver, Acrobat, InDesign, ImageReady, Premiere, After Effects, Maya, Virtools,

Final Cut Pro, Microsoft Office Word, Excel, PowerPoint, Access, Outlook, Linux

Programming Languages: C++, C, ActionScript, HTML, CSS, JavaScript, Virtools Scripting Language

Fine Art: Pencil, Pen, Pastel, Watercolor, Oil

EDUCATION:

B.A., Visual Arts (2007) *University of Maryland, Baltimore County (UMBC), Baltimore, MD*

Double Emphasis: Animation, Interactivity; Minors: Computer Science, Art History; *Cum Laude*

Relevant Coursework: *Typography (2010) Community College of Baltimore County, Baltimore, MD, Creativity & Innovation (2011) Disney College Program Education, Orlando, FL*

AWARDS & HONORS:

- Disney's Great Service Fanatic (*2011, 2012, 2013*)
- King of the Hill Minnie's Team (*2013*)
- Donald's "Pics of the Week," Magic Kingdom (*July 27, 2011; May 30, 2011*)
- Cast Key Recognition (*2011*)
- Imaging Research Center Fellows Scholarship (*2006 – 2007*)
- Center for Women and Information Technology (CWIT) Scholar (Full Tuition and Room & Board) (*2003 – 2007*)

Katie Chrzanowski

katie@katiechrz.com, <http://www.katiechrz.com> (Online Portfolio)

EXHIBITIONS:

- Disney D23 Fan Art Gallery (*D23 Expo 2011*)
- UMBC Visual Arts Senior Showcase (*2007*)
- UMBC Art Week (*2007*)
- UMBC Commons Gallery (*2005*)

COMMUNITY ACTIVITIES, SERVICE AND HOBBIES:

- ACM SIGGRAPH (*2005 – present*)
 - S3 Mentor (*2010*); Student Volunteer (*2006 – 2009*)
- International Game Developer's Association (*2006 – 2007*)
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